What is claimed is:

1. A method for developing a graphical device management application comprising:

creating a graphical component using a graphical programming language;

associating the graphical component with a device configuration command;

linking the associated graphical component with a console user interface (CUI) and a configuration kernal (CK), the CUI and CK having code for configuring a remote device according the device configuration command; and

building a graphical user interface (GUI) from the linked graphical component, the CUI and the CK.

2. The method of claim 1 wherein associating the graphical component with a device configuration command is performed using a macro.

3. The method of claim 1 wherein creating a graphical component comprises adding a control to a dialog.

4. The method of claim 1 wherein building a GUI comprises compiling the linked graphical component, the CUI and the CK on a general purpose computer system.

5. The method of claim 1 wherein building a GUI comprises interpreting the linked graphical component, the CUI and the CK on a general purpose computer system.

6. An apparatus comprising:

a configuration kernal (CK) having code for configuring a device from a configuration;

a console user interface (CUI) having code for updating the configuration;

a graphical user interface (GUI) having code for receiving an update to the configuration in response to a user action; and

a communications mechanism for communicating the received update from the GUI to the CUI, for communicating the updated configuration from the CUI to the CK, and for communicating the device configuration from the CK to the CUI and from the CUI to the GUI.

7. The apparatus of claim 6 wherein the code for configuring a device comprises at least one of a variable, a data structure and a function.

8. The apparatus of claim 6 wherein the code for configuring a device resides in a library linked to the CUI and the GUI.

9. The apparatus of claim 6 wherein the code for updating the configuration comprises at least one command of a command set.

10. The apparatus of claim 6 wherein the code for updating the configuration resides in a library linked to the CUI and the GUI.

11. The apparatus of claim 6 wherein the code for configuring a device is a reusable firmware, the reusable firmware having been originally coded for operation on the device.

12. The apparatus of claim 6 wherein the code for updating the configuration is a reusable firmware, the reusable firmware having been originally coded for operation on the device.

13. A computer-readable medium comprising computer-executable instructions for performing:

creating a graphical component using a graphical programming language;

associating the graphical component with a device configuration command;

linking the associated graphical component with a console user interface (CUI) and a configuration kernal (CK), the CUI and CK having code for configuring a remote device according the device configuration command; and

building a graphical user interface (GUI) from the linked graphical component, the CUI and the CK.

14. The computer-readable medium of claim 13 further comprising computer-executable instructions for performing associating the graphical component with a device configuration command using a macro.

15. The computer-readable medium of claim 13 further comprising computer-executable instructions for performing compiling the linked graphical component, the CUI and the CK on a general purpose computer system.

16. The computer-readable medium of claim 13 further comprising computer-executable instructions for performing interpreting the linked graphical component, the CUI and the CK on a general purpose computer system.

17. A method of configuring a networked device using a workstation comprising:

initializing a graphical component associated with a configuration command to a corresponding state of a configuration kernal for a remote networked device;

displaying on a window of a remote workstation, the initialized graphical component;

receiving an update to the configuration command from a user action on the associated graphical component;

passing the updated configuration command to a virtual console; and

updating by the virtual console the state of the configuration kernal with the passed updated configuration command.

18. The method of claim 17 further comprising:

determining whether the updated configuration command is interdependent with a second configuration command, and if so refreshing the graphical component associated with the configuration command to reflect the updated state of the configuration kernal.

19. The method of claim 17 further comprising:

uploading the updated state of the configuration kernal to the remote networked device.

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